

#### Module Programme

**Topic 1: Interpretive Guiding** 

Topic 2: Get Organised

Topic 3: Planning an Activity

Topic 4: Delivering an Activity

Topic 5: Review and Revise an Activity

#### Activity 1: Interpretive Activity Demonstration

### Watch the interpretive activity being delivered by the trainer.

- 1. What was different about this compared to just talking?
- 2. How did you feel as a participant in the activity?
- 3. How will tourists feel about activities like this?





# What is Interpretive Guiding?

#### Interpretive Guiding

#### Using special guiding methods to:

**Build bridges** between cultures and tourists

**Tell stories** that tourists would not know

Create wonderful experiences

Give tourists memories and stories to tell back home

#### Interpretive Guiding

#### Your job is to:

#### Inform

- Culture
- History
- Geography
- Etc.

#### Entertain

- Stories
- Activities
- Games
- Etc.

#### Interpretive Guiding elements

**Specific activities and methods** 

Makes a great tour experience for us and our tourists

Much more than just to tell things: show, touch, etc...

Must be planned and prepared

#### Interpretive Guiding: any subject!



- Gives tourist interesting activities and experiences
- Gives examples and illustrations
- Helps understanding
- Builds relationships

Brings tours to life!

#### Process of developing Interpretive Activities



2. Develop

3. Practice

4. Deliver

5. Review & Revise



#### When do you use interpretive activities?



Use interpretive activities to present your tour content in a fun and interesting way to your tourists

#### Interpretive Activities: The methods

Different voice techniques

**Story-telling** 

Games and activities

**Demonstrations** 

Sensory experiences

#### Some guests may be scared of:

- getting sick
- getting hurt
- looking silly in front of other people



Process to help you plan to involve everyone in your activities: **PICKLES!** 

#### Be Careful: All Activities!!

- Prepare: prepare the travellers for the activity so they know what to expect, when and where
- Interaction: talk to them to encourage them to take part in the activity
- **Choice**: give them choice encourage, but never force!
- Knowledge: give great information in the activity to reassure them!
- Local: should be an authentic local experience that is exciting and interesting to do
- **Evoke emotion**: try to touch the heart and soul with special activities
- Sum up: afterwards, talk about how they felt about the activity, the guide and the traveller

## Interpretive Activities: Methods

#### Using different voice techniques



## Speed



## Pause/stop



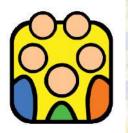
Volume

#### Activity 2: Voice Techniques: Practice

Everybody must take a turn to use voice techniques to say:

"Suddenly there was a loud clap of thunder, but after that, everything was quiet and still, waiting for the rain."

Use speed, volume and stops to make the sentence work well!



#### Guides as Storytellers

Tourism.... is about telling stories!

Good stories = **good guides** 

Find good stories
- and tell them
WELL!!



#### **Everybody loves stories!**

#### **Stories:**

- are used a lot to train and share information
- used all over the world to teach and share new things to adults
- build bridges: culture, age, etc.
- make guiding much more interesting!



#### **Share a story using:**

- Voice techniques
- Gestures
- Body language
- Expressions
- Accents
- Props



#### Why tell stories?

#### Make a tour more **interesting**

Share **personal experiences** 

Tell a myth/legend

| Telling show mages think are narratives personal investments of the personal investments of

#### Storytelling: Types of stories



#### Fairy tale or folk story



Funny story



Animal story



Love story



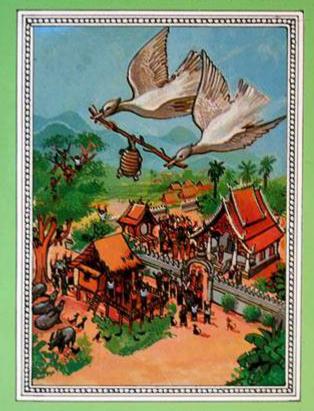
Ghost story



Myth or legend

#### Sources of myths and legends

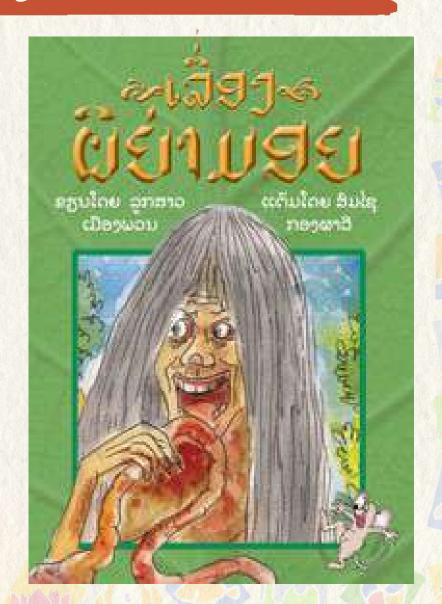
#### Lao Folktales Tales of Turtles, Tigers and Toads



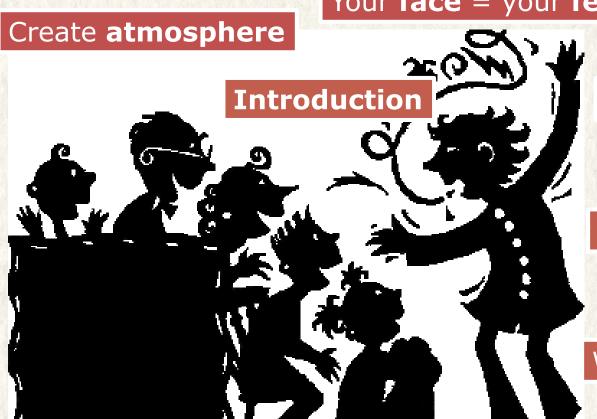
Lao Animal Stories Retold by Steve Epstein



Vientiane Times Publications



#### Storytelling tips



Your **face** = your **feelings** 

**Gestures/hands** 

Sounds

Where to **stand** 

#### Storytelling tips



Speak **slowly & loudly** 

Use **Speed & volume** 

Pause & stop

Involve tourists: questions

#### We need 2 volunteers!

Who can tell a good story??

 Tell the class the story. Use the tips you have learned about storytelling

#### Through games, tourists:



**Participate** 

Learn something

Experience something new

#### **Games should:**

Be from the local culture

Be a choice!



Not have any danger for the tourists

#### Games: types to think about



Card games



Memory games



Children's games



Physical sport games



Adult games



Outdoor games



Indoor games

#### Choose a game to suit



The group

**Tour topic** 

Time and space

**Group's physical fitness** 

#### Type of game determines when and where:

- While you travel from place to place
- After dinner
- At a suitable place for an outdoor game e.g. petanque

#### Activity 4: Games

- In small groups, think about games that can be used for interpretive activities.
- Think about how the game "Chinese Whispers" was used in this training programme.
- How creative can you be to use traditional games in tour commentaries??
- Make sure that the game links to the topics that you talk about.

#### Games: how to?

1. Find a game that suits the tourists, tour topic, time and space available.

2. Collect everything you need for the game

3. Explain the rules of the game

4. Play the game

#### **Demonstrations**

#### Show and tell how to do something. Examples:







Use an item of equipment e.g. for adventure tourism

Handicrafts

Cooking

#### **Passive**

Group
 watches a skill
 being
 demonstrated

#### Active

Group
 practices the
 skills being
 demonstrated

**Describe** and **comment** in the demonstration



#### Demonstrations: how to:

1. Prepare all the materials and equipment

2. Make sure everyone can see

3. Show each step of the process

4. Explain each step clearly

5. Give extra information

#### Activity 5: Demonstration

Your trainer will do a demonstration

- Watch carefully how it is done
- Participate if you can
- Watch this short airplane safety demonstration video and then answer the questions <u>link</u>

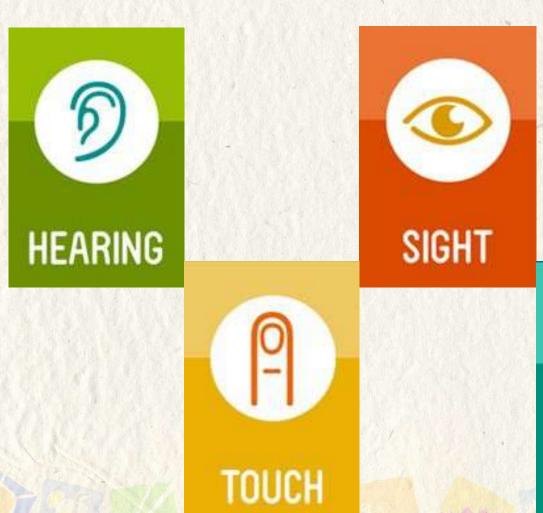
#### Using the senses in activities

To make an activity really interesting, try to use the 5 senses. What are these?



#### Using the 5 senses

#### How can we use the 5 senses?









#### Using senses



**Textures, temperature**: e.g. **Feel** textures of different weaves of silk



Food and drinks:

**Taste** the coffee/fruit/herb/etc.



**Sounds**: **Listen** nature sounds: birds, waterfall, echoes, bells, music, monks chanting



**Patterns, views, colours**: **Look** at produce in a market, a sunset, the monks in robes



**Food, flowers, incense**: **Smell** freshly roasted coffee beans, durian fruit, flowers, herbs or spices

Using senses: How to

#### 1. Choose one or more senses

2. Plan and prepare the activity and materials

#### 3.Do the activity

OR: look for times when you can use senses into your normal commentary: e.g. stop to listen to something, smell something, feel something, etc.

#### Using senses: Choose one or more senses



The more senses you use, the more they will remember!

#### Using senses: Plan, prepare, do the activity

#### 1. Plan and prepare materials/tools









**Example: Tamarind talk and tasting activity** 

#### Using senses: Plan, prepare, do the activity

#### 2. Tell the tourists when to use their senses

## Different types of silk, smooth vs thin





Durian doesn't smell nice, but tastes nice

#### Using senses: Plan, prepare, do the activity

# 3. Give tourists time to experience the activity fully with their senses











#### Activity 6: Senses Activity

 Your trainer will do a short activity using the senses

Watch carefully how it is done

Participate where you can

#### Props and resources

Adds extra interest to an interpretive activity

Something to see, taste, touch, feel

Instruments

**Equipment, tools,** utensils **Ingredients** or materials **Products** Raw materials

#### Props and resources: how to use them

# 1. Are there props, resources or materials that can add value to the activity?

- 2. Collect, arrange, borrow or buy the items.
- 3. Pack them to take with you or to get at the venue of the activity
- 4. Get them ready and close by before you start the activity
- 5. Use them in the activity
- 6. Clean, throw away or repack them after the activity



#### Your Activities File



#### What goes in it?

activities

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Other useful info...

#### Using your file

1. Activity plan

2. Activity preparation

3. Activity review and revision

#### Clear out and update the file regularly

## THROW AWAY Old information and

replace with new material

Rewrite or reprint info if notes get messy with things being crossed out or new notes scribbled in





#### **Good Guiding Activities**

Research & Plan **Prepare &** Revise **Practice** Review **Deliver** 



## Plan for a guiding activity

 Let's take a look

#### Tour/Interpretive Activity Planning Sheet Activity name: what is the activity?) Activity Type: e.g. demonstration, sensory activity, etc Preparation

- 1. Group profile: who is this activity for? Describe them: age, nationality, likes,
- 2. How many people can you take on this activity? (minimum and maximum) 3. How long with this activity take? Timing
- 4. What time of day will you run this activity? E.g. early morning market tour, What things will you need to run this activity? The equipment, resources, ingredients, props, etc. you will need — list these:

**Planning template** 

eve with this activity? Ohiectives.

# Interpretive Activities: Things to think about when you choose what activity to use for your topic

#### Plan for a Guiding Activity



#### Plan for a Guiding Activity



#### Plan for a Guiding activity

# **General considerations**

Safe?





Can the Tour Guide do it?

**Budget? Time?** 



**Environment?** 





#### Planning for a Guiding Activity

#### Logistics

#### **Refreshments?**





#### **Transport?**



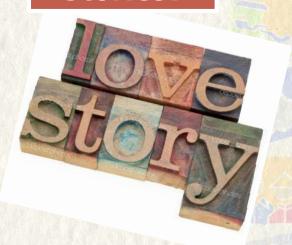


#### Planning for a Guiding Activity

#### **Methods**



**Stories?** 

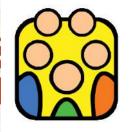


#### **Demonstration?**





#### Activity 7: Ideas for Interpretive Activities



 Work in groups and decide what would be the best type of activity to use for each of the following topics:

Topic	Type of Activity
Coffee making	
How to dress in a monk's robe	
A local legend about the full moon	
Ways of fishing on the Mekong	
A market tour	
Playing with tamarind seeds	

#### Planning for a Guiding Activity

# Interpretive Activities: Develop your Content

#### Delivering tour commentaries and activities



What you say: information

How you say it: script

What you do:

activities



### Plan for a guiding activity

#### Content

Now plan what you will say!

#### Tour/Interpretive Activity Planning Sheet Activity name: what is the activity?) Activity Type: e.g. demonstration, sensory activity, etc Preparation

- 1. Group profile: who is this activity for? Describe them: age, nationality, likes,
- 2. How many people can you take on this activity? (minimum and maximum) 3. How long with this activity take? Timing
- 4. What time of day will you run this activity? E.g. early morning market tour, What things will you need to run this activity? The equipment, resources, ingredients, props, etc. you will need – list these:

**Use the Activity Plan Sheet!** 

with this activity? Ohiectives:



# Example plan for a guiding activity

## **Example Plan**

**Tamarind** Talk and **Tasting** 

#### Tour/Interpretive Activity Planning Sheet Activity name: what is the activity?) Activity Type: e.g. demonstration, sensory activity, etc Preparation

- 1. Group profile: who is this activity for? Describe them: age, nationality, likes,
- 2. How many people can you take on this activity? (minimum and maximum) 3. How long with this activity take? Timing
- 4. What time of day will you run this activity? E.g. early morning market tour, What things will you need to run this activity? The equipment, resources, ingredients, props, etc. you will need — list these:
- 6. What do you want to achieve with this activity? Ohioctivos:

#### Planning for a Guiding Activity



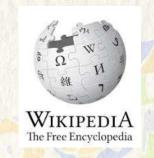
#### Planning for a Guiding Activity: Research

#### **Important!**

Tourists can use Google or Wikipedia themselves!

You need to tell them **more** and **different** information or things that are more interesting or only local people will know.





# Research to get information, detail and up-to-date (new) information

Do some Research!

Use different sources

Take notes!

Find information on your topic

Internet? Experts? Books?

Facts and information

Contacts and references e.g. websites

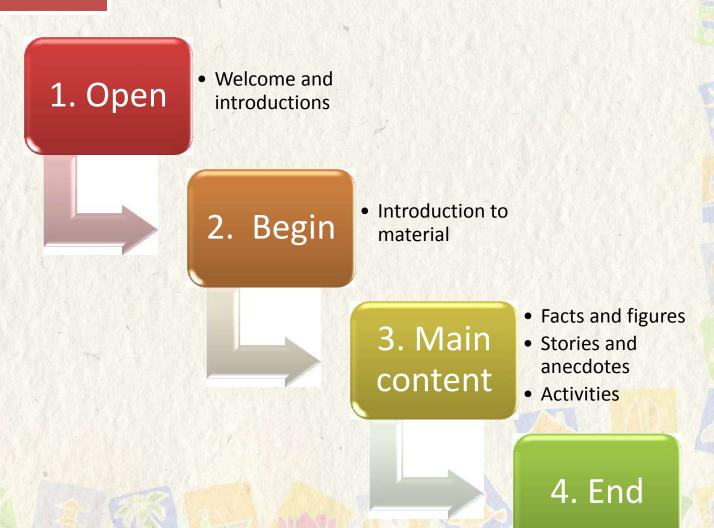
#### Research: sources of help

#### Remember – people you can talk to:

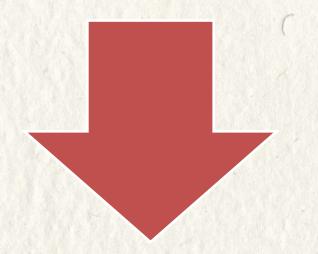
- **Subject** experts on e.g. history, geography, nature, architecture, farming, manufacturing, etc.
- Language and politics
- Religion
- Education
- Medicine
- Care for others children, elderly, sick
- Food and drink
- Homes, shelter, housing and living arrangements
- Customs, rites and traditions
- Costumes and dress
- Family

### Planning for a Guiding Activity: Structure

### **Structure**



#### Content: how much?



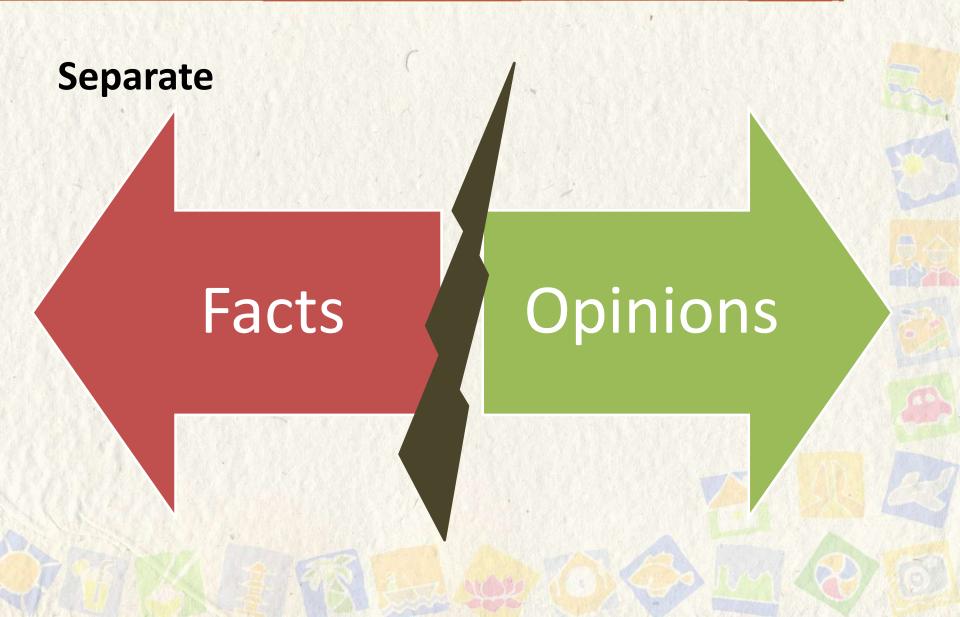
### Not too little:

enough depth and breadth

Not too much: don't overwhelm or bore

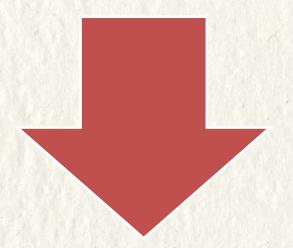


#### Content: what?



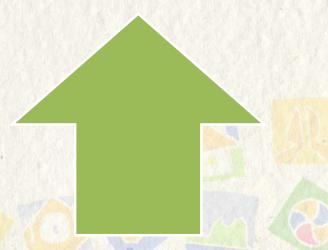
### Content: type?

### **Balance:**



Quantitative: numbers, dates, stats

Qualitative: descriptions, stories, etc.



### Content: pitfalls?

### Careful not to make any rude comments about:

Gender

Culture

Race

Age

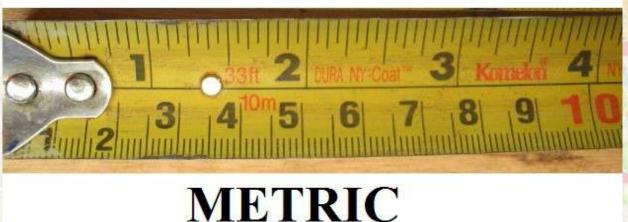
Personal characteristics: size, shape, nationality, etc.

### Content: Geographic origin

## Remember to use measurements the tourists know!

### **IMPERIAL**

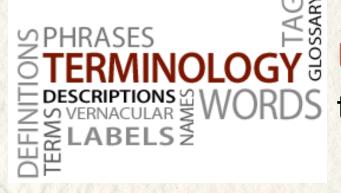
Measurements



### Content: Geographic origin

**Currency** – change to their currency so that they understand





Use Terms and words -

### Content: Geographic recognition









Pound Sterling: £

Metric and imperial USD: \$

Imperial:
Pounds,
ounces,
gallons,
miles

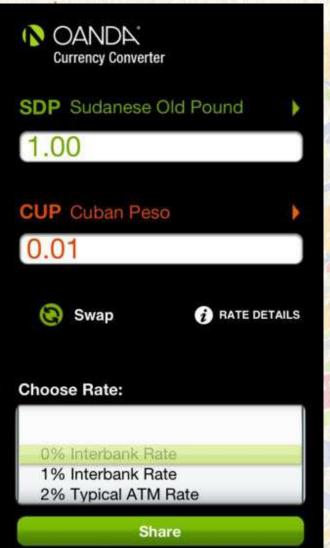
Euro: €

Metric system kg, km, etc. Yen: ¥

Metric
system kg,
km, etc.

### Guiding Tip: Currency Converter





### Guiding Tip: Useful Apps for guides

# **Unit Converter**App by Mobitrendz



# Distance calculator App



### Planning for a Guiding Activity

# Interpretive Activities: Script: what to say

### Content: process



Know more than you say!
So that you...

Can answer questions

Build your believability

Provide extra detail

Look **professional** 

### Keep up to date!



### Newspapers



TV



Magazines



Reading



Internet

### Test your interpretive activity!

Once you have drafted a script, you need to **practice** it in a tour situation to test:

What works? What does not work? It is too long or too short? Is it possible? Are resources correct? Do inputs from other people work?

### Test your interpretive activity! Tips



- Speak out loud to test memory, fluency, content
- Do a 'practice run' of the route, stops, breaks, etc.: test timing
- **Practice** on colleagues for feedback
- Practice in front of a mirror!

### Don't



- Read it to yourself
- Hope the timing works
- Do a tour activity without testing it first

### Revise your activity: Tips!

Activities need changes things don't always work out as planned!

**Revise**: to improve;

make it better!

Make changes don't ignore

CARRY ON Ask feedback

and inputs - use these to improve

Keep revising - it'll get better and better

### Revise your activity: Tips!

### Add more content?

- More examples
- More detail
- Extra information
- More anecdotes
- Other topics that were not included

### Take out or change content that is:

- Not needed
- Not correct
- Not complete
- Out of date
- Too long

### Check and change:

- Structure
- The order of the information
- Timing

### Scripts: Practice, Practice, Practice





#### Practice, Practice!



THE ACTIVITY DETOTE YOU GO IT.

**Out loud** 

Not just once

At least 5 times!

### Risk Management!!



**Check risks for** 

People

Property









### Risk Management!!



Do something to

Protect People & Property

Include this in your plan and script!



- Stand where everyone can see you
- Face the group
- Speak loud/use a microphone
- Stay enthusiastic & appropriate for content and type of members
- Remember: some topics are serious and respectful



### **Options:**

### 1. Start to talk about the topic

before you get to the stop – pax have time to think about it before they get there

OR



2. Arrive at the stop, then deliver the commentary when you are there



attention on the wildle group:

Talk to everyone!!

### Sometimes go Faster!



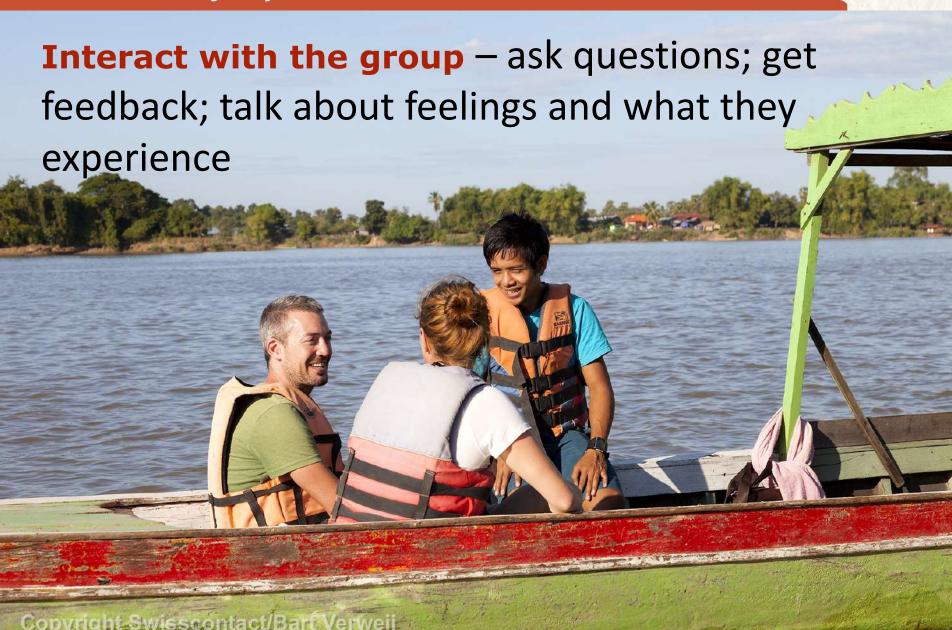
Sometimes go Slowly!

### Use lots of pointing and hand gestures



#### To show:

- what you talk about
- where things are
- where to look



### Notice barriers to communication and try to avoid or handle them



Big group can't all hear

A lot of interruption by a group member

### Communicate at the group's level – think about:



Age



Culture



Language



**Education** 



Special needs

### Ask **feedback** in the commentary



- Can you hear?
- Can you see?
- Anything else you'd like to know?
- Any questions?
- Do you all understand?
- Do you need a break/rest?





Be interesting!
Be different!
Be unique: one of a kind!
Make people remember you!

### Delivery tips: check for understanding!

"Did everyone/you understand?"

Check: people who look like they don't understand - frowning

Listen for comments e.g. "What did he say?"



**KEEP** CALM Check for Understandin

#### Delivery traps — Be Careful not .....!



Talk only to pax that you can see close by



Talk only to one or two 'special' group members



Focus on a specific age group, nationality or gender

#### Personal Style and Showmanship



Memorable tours!

Happy tourists!

Successful Guide!

#### Activity 8: Video Clip

#### Watch the video clip of a tour guide in action

- 1. What was his style of guiding?
- 2. Did he show any showmanship?
- 3. What did he do right?
- 4. What should he try to do better?

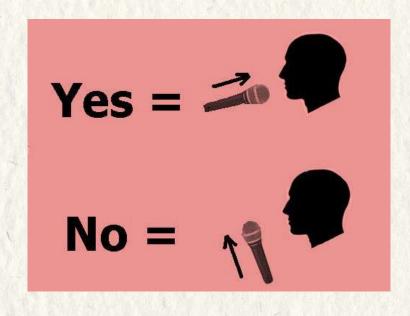
#### **Link**







Keep it **steady** – don't move it around!







to create/keep interest

#### Microphone tips: technical

#### **Avoid feedback!**



Don't hold mic too close to a speaker

Don't **point** mic to a speaker

#### Microphone tips: technical

#### **Set Bass levels**



Not:

Too low

Too high

**Protect** the mic from wind – if you use it outside

Turn off when you don't use it

Don't leave mic 'open/on' when you don't use it



#### Increase the volume if:



Extra noise

Large group

People battle to hear

**Answer directly!** 

Be **prepared** to say "I'm sorry but I don't know"

Repea

Full, detailed, comprehensive & honest

Don't avoid or ignore questions

Repeat the question so the whole group can hear it

Never make up an answer

Tel them when you give your opinion

#### Follow-up on unanswered questions

- No tour guide knows everything!
- There are always questions you can't answer
- Don't get upset it happens to all guides!
- Have a plan to handle questions you don't have answers for

Deal with questions which can't be answered

**Apologise** for not knowing

Promise to look for and tell them an answer



## Deal with questions which can't be answered



Ask the question

From the rest of the group:

"Does anyone know...?"



So you don't forget to look for it!



Then

Tell them the answer as soon as you can

# Handle a difficult question asked by your trainer!



#### Activity 8: Activity Practice

### At each table, do a role play of the tamarind activity

- Read the Activity Plan carefully
- Choose someone to be the Tour Guide
- The others must be the Tourists
- Do the activity with all the steps







#### Process of developing Interpretive Activities



#### What is a 'critique'?

Constructive (not destructive) evaluation

#### Activity 10: Review your activity

#### **Work in groups:**

- Come up with a list of questions to help you
   review your Interpretive Guiding
   Activity after you have done it
- Present your questions to the class



#### Review questions

Check	Question
$\checkmark$	How did the activity go?
$\sqrt{}$	Was the timing right?
$\sqrt{}$	Was it too fast?
$\sqrt{}$	Was it too slow?
$\sqrt{}$	Did I give the right kind of information?
$\sqrt{}$	Do I always get the same questions from tour members?
$\sqrt{}$	If so, then add that content into the activity
$\sqrt{}$	Take some content out?
$\sqrt{}$	Can it be better? How should I change it?
$\sqrt{}$	Were the tour members happy with the activity/tour?
$\mathbf{V}_{i}$	Were there any risks I had not anticipated?
$\sqrt{}$	Any problems encountered that I have to plan for next
✓	time

#### Ask for feedback from:



- Make changes to your notes and your planning sheet
- Do them on a computer and reprint a new copy with the changes on
- File this in your file
- Add in new materials,
   brochures, price lists, etc.
   that may be useful next time.





#### Activity 10: Interpretive Activity Assignment!

By now you should have researched your topic.

The next task is:

- Use the planning template fill in all the parts of it for your activity
- Choose an activity to present the topic you have chosen
- Write a script
- Start practicing!

Topic 1: Interpretive Guiding

Topic 2: Get Organised

Topic 3: Plan an Activity

Topic 4: Deliver an Activity

Topic 5: Review and Revise an Activity



